

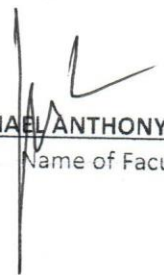
SUMMARY OF INDIVIDUAL RATINGS OF FACULTY MEMBERS
WITH MULTIPLE FUNCTIONS

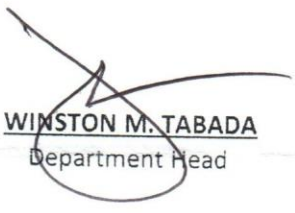
Name of Faculty Member: MICHAEL ANTHONY JAY B. REGIS

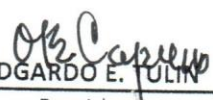
Program Involvement (1)	Percentage Weight of Involvement	Numerical Rating (Rating x %)	Equivalent Numerical Rating (2x3)
(1)	(2)	(3)	(2x3)
1. Instruction			
a. Head/Dean (50%)	50%	4.82	2.41
b. Students (50%)	50%	4.55	2.28
TOTAL for Instruction	75%	4.69	3.52
2. Research	25%	4.90	1.23
3. Extension			0.00
4. Support Operations	0%	0.00	0.00
5. Administration	0%	0.00	0.00
TOTAL			4.74

EQUIVALENT NUMERICAL RATING: 4.74
Add: Additional Points, if any:
TOTAL NUMERICAL RATING: 4.74

ADJECTIVAL RATING: Outstanding

Prepared by:

MICHAEL ANTHONY JAY B. REGIS
Name of Faculty

Reviewed by:

WINSTON M. TABADA
Department Head

Approved by:

EDGARDO E. TULIN
President

INDIVIDUAL PERFORMANCE COMMITMENT & REVIEW FORM (IPCR)

I, MICHAEL ANTHONY JAY B. REGIS, faculty member of the Department of Computer Science and Technology commits to deliver and agree to be rated on the attainment of the following targets in accordance with the indicated measures for the period January 1 to June 30, 2017.

MICHAEL ANTHONY JAY B. REGIS

Asst Prof 1

Date:

WINSTON M. TABADA

Department Head

Date:

ROBERTO C. GUARTE

College Dean

Date:

MFO No.	Description of MFO's/PAPs	Success Indicators	Program/Activities/ Projects	Tasks Assigned	Target	Details of				Rating				Remarks
						Q	E	T	A					
MFO 1	Higher Education Services (Relevant and quality tertiary education ensured to achieve inclusive growth)													
		PI 1. Number of FTE implemented	Teaching	Teaches 5 Computer Science subjects	18	75.00	5.00	5.00	5.00	5.00				Courses for 2nd sem. SY 2016-2017: CS124(lec), CS122(lec & lab), CS103 (Lab & Lec), CS132(lec & lab); Courses for Summer SY 2015-2016 : CS134e(lec & lab)

		PI 5. Number of Academe/ Industry Linkage established	Linkaging	Links with academe/industry/ professional organizations	3	10.00	5	5	5	5.00	Member of: Philippine Schools and Universities and Colleges Computer Education and Systems Society, Inc (PSUCCESS), International Association of Engineers (IAENG), Institute of Electrical and Electronics Engineers (IEEE), Association for Computing Machinery (ACM), Computer Science Teachers Association (CSTA), Association for Information Science and Technology (ASIS&T), Society for Industrial and Applied Mathematics (SIAM), Philippine eLearning Society (PeLS), American Association for the Advancement of Science (AAAS), Institute of Research Engineers and Doctors
		PI 6a. Number of Students Advised									
		<i>On Student thesis</i>	Advising/ supervision	Advices and checks students' software and thesis manuscripts	3	5	4.8	4.8	4.8	4.80	thesis advisees for 2nd sem SY 2016-2017
		<i>On consultation</i>	Consultation/ Advising	Advices/ Directs / Supervises students on courses	20	25	4.50	4.50	4.50	4.50	BSCS students (related to courses and thesis)
		PI 4. Number of Instructional Materials Developed/Revised and Utilized									
		<i>Revised Syllabi</i>	Revision	Revises syllabi	1	2	4.8	4.8	4.8	4.80	CS122, CS103

		Revision of Lecture Manual	Revision	Revises lecture	1	2	4.8	4.8	4.7	4.77	CS103, CS124
		Created New Lab Manual	Created	Created new lab manual	1	1	4.7	4.8	4.8	4.77	CS103
		Revised electronic presentation	Revision	Revises electronic presentation	2	3	4.9	4.9	4.9	4.90	CS122, CS103, CS124
		Online course lec materials	Management and enhancement	Administers and maintains 2 Online Lec Courses in MOODLE	2	4	4.9	4.9	4.9	4.90	CS122, CS103, CS124, CS132
		Online course lab materials	Management and enhancement	Administers and maintains 2 Online Lab Courses in MOODLE	2	3	4.8	4.8	4.8	4.80	CS122, CS123, CS124
		PI 8. Additional Outputs									
							Total points			48.23	
							Mean Rating			4.82	
MFO 3	Research Services (Higher education research improved to promote economic productivity and innovation)										
		PI 1. Number of published papers in internationally indexed journals			1	3	5	5	5	5.00	1. Development Of A Severity Calculator Of A Sweet Pepper Cercospora Leaf Spot Disease Through Digital Image Using Marker- Controlled Watershed And Contour Finding Algorithm. 2. Development Of A Web- Based Decision Support System On The Cultural Management Of Oyster Mushroom. 3.Development of an Android-based 2D "Math Mania - Space"

